Audubon Public School District



Grades 9-12: Sports & Entertainment Marketing Curriculum Guide

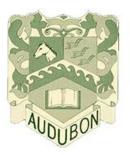
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Course Description

Grades 9-12: Sports & Entertainment Marketing

Sports & Entertainment Marketing is a one semester course. In this course you will learn the different marketing strategies and then put them into practice through the use of Virtual Business. You will own and operate your own stadium where you market a football franchise team and host various concerts. Sports & Entertainment Marketing is everywhere - ballparks, theaters, television, stores and the Internet. This class will prove to be a current and exciting way to learn about the world of marketing.

Overview / Progressions

Overview	Standards for Career Readiness, Life Literacies, and Key Skills	Unit Focus	Standards for Practice
Unit 1	9.1.12.EG.49.1.12.CFR.19.1.12.CFR.4	• What is Marketing?	MP3 Marketing Mix
	 9.1.12.TL.1 9.1.12.TL.2 9.4.12.PB.5 9.4.12.CI.1 9.4.12.CT.1 9.4.12.CT.2 9.4.12.CT.4 9.2.12.CAP.21 9.2.12.CAP.22 9.2.12.CAP.23 		Sports vs Entertainment Examples Customer Needs vs Wants Target Market Costs vs Benefits
Unit 2	 9.1.12.EG.1 9.1.12.EG.3 9.1.12.EG.5 9.1.12.FG.6 9.1.12.FP.7 9.1.12.PB.2 9.1.12.PB.4 9.4.12.TL.1 9.4.12.TL.1 9.4.12.CI.1 9.4.12.CT.1 	Marketing Game Plan, Product, Promotion	Tactics Strategies Gathering Information Marketing Plan Recruiting Athletes and Entertainers/Laws Promotion

• 9.4.12.CT.2 • 9.4.12.CT.4 • 9.2.12.CAP.17 • 9.4.11.IML.3 Unit 3 • 9.1.12.EG.1	Marketing Program-Virtual	MP4
• 9.1.12.EG.1 • 9.1.12.EG.3 • 9.1.12.EG.4 • 9.1.12.EG.5 • 9.1.12.FP.7 • 9.1.12.CFR.1 • 9.1.12.PB.2 • 9.1.12.PB.4 • 9.1.12.PB.5 • 9.1.12.TL.1 • 9.1.12.TL.1 • 9.4.12.CI.1 • 9.4.12.CT.1 • 9.4.12.CT.4 • 9.4.12.CAP.21 • 9.4.12.CAP.21 • 9.4.12.CAP.23 • 9.4.12.IML.3	Marketing Program-Virtual Business online program	Market sporting and entertainment events by running sample online real-world businesses. Ticket Pricing Stadium Staffing Ingress & Egress Parking ConcessionsSponsorships Traditional Media Social Media Promoting a Band Player Management Mogul (combine the above topics into one large project)

Sports & Entertainment	Grade 9-12	Unit 1	Marking Period 3
Marketing			

	Focus Indicator
• 9.1.12.CFR.1	Compare and contrast the role of philanthropy, volunteer service, and charities in community development and quality of life in a variety of cultures.
• 9.1.12.CFR.4	Demonstrate an understanding of the interrelationships among attitudes, assumptions, and patterns of behavior regarding money, saving, investing, and work across cultures.
• 9.1.12.EG.4	Explain the relationship between your personal financial situation and the broader economic and governmental policies.
• 9.1.12.PB.5	Analyze how changes in taxes, inflation, and personal circumstances can affect a personal budget.
• 9.4.12.CI.1	Demonstrate the ability to reflect, analyze, and use creative skills and ideas (e.g., 1.1.12prof.CR3a).
• 9.4.12.CT.1	Identify problem-solving strategies used in the development of an innovative product or practice (e.g., 1.1.12acc.C1b, 2.2.12.PF.3).
• 9.4.12.CT.2	Explain the potential benefits of collaborating to enhance critical thinking and problem solving (e.g., 1.3E.12profCR3.a).
• 9.4.12.CT.4	Participate in online strategy and planning sessions for course-based, school-based, or other project and determine the strategies that contribute to effective outcomes.
• 9.4.12.TL.1	Assess digital tools based on features such as accessibility options, capacities, and utility for accomplishing a specified task (e.g., W.11-12.6.).
• 9.4.12.TL.2	Generate data using formula-based calculations in a spreadsheet and draw conclusions about the data.

• 9.2.12.CAP.21	Explain low-cost and low-risk ways to start a business.
• 9.2.12.CAP.22	Compare risk and reward potential and use the comparison to decide whether starting a business is feasible.
• 9.2.12.CAP.23	Identify different ways to obtain capital for starting a business.

Formative Assessments	Summative Assessments
Group Work	• Tests
• Do-Nows	• Quizzes
 Graphic Organizers 	 Primary Source Analysis
 Quizlet 	 Document Based Questions
 Essays 	 Projects
	 Evaluate/identify pieces of Marketing
	Final Exam
Suggested Primary Resources	Suggested Supplemental Resources
 Sports and Entertainment Marketing 	Current Events
Thomson, Kaser	Statistical Data
Knowledgematters.com	
Virtual Business Online Sim-	
Retailing	
Powerpoint Notes	
Cross-Curricular Connections	

- Informational reading in Social Studies.
- Consistent Academic Language
- Public Speaking
 Research: collection, calculation and graphic representations of historic data and trends
- Artistic presentation of project findings throughout class

Enduring Understanding	Essential Questions
 What makes up the marketing mix and 	What is Marketing?
how do I apply it to a business?	
What is a sporting event?	
What is an entertainment event?	
 What is the difference between a need and 	
a want?	
 How do you determine a target market? 	
 How do you determine if the cost is worth 	
the benefit?	

504	 Preferential seating Extended time on tests and assignments Reduced homework or classwork Verbal, visual, or technology aids 	Notes providedBehavior management supportAdjusted grading
Enrichment	 Utilize collaborative media tools Provide differentiated feedback Opportunities for reflection 	 Encourage student voice and input Model close reading Distinguish long term and short term goals
IEP	 Notes provided Provide access to a variety of tools for responses Provide opportunities to build familiarity and to practice with multiple media tools Graphic organizers 	 Provide multiple means of action and expression Consider learning styles and interests Provide differentiated mentors

ELLs	 Pre-teach new vocabulary and meaning of symbols Embed glossaries or definitions Provide translations Connect new vocabulary to background knowledge 	 Provide flash cards Incorporate as many learning senses as possible Portray structure, relationships, and associations through concept webs Graphic organizers
At-risk	 Purposeful seating Counselor involvement Parent involvement 	ContractsAlternate assessmentsHands-on learning
	21st Century	Skills
InnoCriti	ntivity vation cal Thinking ner/Team work	Problem SolvingCommunicationCollaboration
	Integrating T	echnology
	omebooks rnet research	 Virtual collaboration and projects Presentations using presentation hardware and software
	Career Ed	ucation

- A person who knows statistics in trends will help a marketing team reach their goals.
- If you hire a marketing company, what would you expect from them?

Sports & Entertainment	Grade 9-12	Unit 2	Marking Period 3
Marketing			

• 9.4.12.CT.1	Identify problem-solving strategies used in the development of an innovative product or practice (e.g., 1.1.12acc.C1b, 2.2.12.PF.3).
• 9.4.12.CT.2	Explain the potential benefits of collaborating to enhance critical thinking and problem solving (e.g., 1.3E.12profCR3.a).
• 9.4.12.CT.3	Enlist input from a variety of stakeholders (e.g., community members, experts in the field) to design a service learning activity that addresses a local or global issue (e.g., environmental justice).
• 9.4.12.CT.4	Participate in online strategy and planning sessions for course-based, school-based, or other project and determine the strategies that contribute to effective outcomes.
• 9.1.12.EG.1	Review the tax rates on different sources of income and on different types of products and services purchased.
• 9.1.12.EG.3	Explain how individuals and businesses influence government policies.

• 9.1.12.EG.5	Relate a country's economic system of production and consumption to building personal wealth, the mindset of social comparison, and achieving societal responsibilities.
• 9.1.12.EG.6	Analyze the rights and responsibilities of buyers and sellers under consumer protection laws.
• 9.1.12.FP.7	Determine how multiple sources of objective, accurate and current financial information affect the prioritization of financial decisions (e.g., print information, prospectus, certified financial planners, internet, sales representatives, etc.).
• 9.1.12.PB.2	Prioritize financial decisions by considering alternatives and possible consequences.
• 9.1.12.PB.4	Explain how you would revise your budget to accommodate changing circumstances.
• 9.2.12.CAP.17	Analyze the impact of the collective bargaining process on benefits, income, and fair labor practice.
• 9.4.12.IML.3	Analyze data using tools and models to make valid and reliable claims, or to determine optimal design solutions (e.g., S-ID.B.6a., 8.1.12.DA.5, 7.1.IH.IPRET.8)
• 9.4.12.CI.1	Demonstrate the ability to reflect, analyze, and use creative skills and ideas (e.g., 1.1.12prof.CR3a).
• 9.4.12.TL.1	Assess digital tools based on features such as accessibility options, capacities, and utility for accomplishing a specified task (e.g., W.11-12.6.).
• 9.4.12.TL.2	Generate data using formula-based calculations in a spreadsheet and draw conclusions about the data.

Formative Assessments	Summative Assessments
Group Work	• Tests
 Graphic Organizers 	• Quizzes
Quizlet	 Primary Source Analysis
 Youtube Clips 	 Document Based Questions
	Political Cartoon Analysis
	 Projects
	 Create a Marketing Plan
	Final Exam
Suggested Primary Resources	Suggested Supplemental Resources
 Sports and Entertainment Marketing 	Current Events
Thomson, Kaser	Statistical Data
 Knowledgematters.com 	
Virtual Business Online Sim-	
Retailing	
 Powerpoint Notes 	
	oss-Curricular Connections
 Informational reading in Social Studies. 	
 Consistent Academic Language 	

- Public Speaking

 Research: collection, calculation and graphic representations of historic data and trends Artistic presentation of project findings throughout class 		
Enduring Understanding Essential Questions		
 What kinds of tactics and strategies are used in promoting a product or service? How do I gather/collect information from my target market? What pieces make up the Marketing Plan? How do you recruit athletes and entertainers? 	What is a Marketing Plan?	

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InnoCriti	ntivity vation cal Thinking ner/Team work	Problem SolvingCommunicationCollaboration
	Integrating T	echnology
 Chromebooks Internet research Virtual collaboration and projects Presentations using presentation hardware software 		 Presentations using presentation hardware and
Career Education		

 Coaches look for what characteristics in a player? 	What kind of skills are needed to plan a wedding?

Sports & Entertainment Marketing	Grade 9-12	Unit 3	Marking Period 4

Compare and contrast the role of philanthropy, volunteer service, and charities in community development and quality of life in a variety of cultures.
Demonstrate an understanding of the interrelationships among attitudes, assumptions, and patterns of behavior regarding money, saving, investing, and work across cultures.

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	 Virtual Business Sports & Entertainment Sim
	o Final Exam
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Knowledgematters.com			
Virtual Business Online Sim-			
Retailing			
Powerpoint Notes			
Cros	ss-Curricular Connections		
Informational reading in Social Studies.	5 Current Connections		
Consistent Academic Language	<u> </u>		
 Public Speaking 			
Research: collection, calculation and graphic representations of historic data and trends			
 Artistic presentation of project findings through 	<u> </u>		
Enduring Understanding Essential Questions			
How do I select prices for tickets?	What topics does the Marketing Virtual Business online program		
How do I place staff?	cover?		
 Which are the best ways to handle parking 			
for everyone's safety and convenience?			
 Ow do I use traditional and Social media? 			
How do I promote a band?			
How do I choose a team?			

Differentiation & Real World Connections		
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At-risk	 Purposeful seating Counselor involvement Parent involvement 	ContractsAlternate assessmentsHands-on learning
	21st Century SI	kills
CreativityInnovationCritical Thinking		Problem SolvingCommunicationCollaboration

Partner/Team work				
Integrating Technology				
ChromebooksInternet researchOnline programs	 Virtual collaboration and projects Presentations using presentation hardware and software 			
Career Education				
What types of positions are needed to run a stadium?	Wh has the most important position at the stadium?			

Appendix A

Audubon Public Schools

$Engaging\ Students \sim Fostering\ Achievement \sim Cultivating\ 21st\ Century\ Global\ Skills$

Written By: Betsy Kirkbride Reapproved June 2017

Course Title: Marketing Unit Name: The World of Marketing Grade Level: 9-12

Content Statements Students will explore the benefits of marketing, the marketing concept, four P's of the marketing mix, target marketing, and market segmentation.	NJSLS 9.1.12: All 9.3.12C.3,5.8,17 9.4.12.M-N: All
	Companion Standards: RSTK-9.5-9 WHST 9 All
Overarching Essential Questions	Overarching Enduring Understandings
What is marketing?	Marketing is an umbrella term that includes many activities and has many functions.
Unit Essential Questions	Unit Enduring Understandings
What are the economic values and the benefits of marketing?	I am aware that exchanges take place in the marketplace. I understand that marketing helps lower prices by
What is the importance of marketing careers to the	encouraging competition.
U.S. economy?	Market segmentation refers to the breaking down of a
How does competition among businesses help the	market into smaller groups that have similar needs.
economy?	I am aware that a SWOT analysis is a critical
What is the role of business in society?	examination by a business of itself and its business
How do I analyze product information to identify	environment.
product features and benefits?	I understand that businesses depend on customer's
What is the difference between consumer and	discretionary income.
industrial markets?	
What are the four P's of marketing?	
What are the basic elements of a marketing plan?	

What is a SWOT analysis?

What are the current employment trends?

What is a marketing plan?

How is a market segmented?

How do I differentiate between mass marketing and market segmentation?

Unit Rationale

Students must understand the foundation and function of marketing in order to make the transition from thinking like a consumer to thinking like a marketer.

Unit Overview

Students will explore the benefits of marketing, the marketing concept, four P's of the marketing mix, target marketing, and market segmentation by participating in collaborative, problem solving activities.

Authentic Learning Experiences

Career exploration

Identification of personal strength, weakness, opportunities and threats using a SWOT analysis of own personality. Visual documentation of visual ideas

21st Century Skills and Themes

Global: Brainstorm ways that a foreign company might become first in a market position in another country.

Collaboration: All activities are collaborative in nature

Problem solving: role play situations with positive outcome

Technology: utilizing the internet to access and analyze information

Unit Learning Targets/Scaffolding to CPIs

This unit acts as a base of knowledge throughout the textbook. Most students have been marketed to since they were very young, so they already know a lot about marketing from the viewpoint of the potential customer.

Key Terms

Marketing: The process of planning, pricing, promoting, selling, and distributing ideas, goods or services to create exchanges that satisfy customers.

Goods: Tangible items that have monetary value

Services: Intangible items

Marketing concept: Idea that a business should strive to satisfy customers' needs and wants.

Consumer market: Consists of consumers who purchase goods and services for personal use.

Target market: The group that is identified for a specific marketing program.

Marketing mix: Includes four basic marketing strategies called the four P's: product, place, price and promotion.

Instructional Strategies

Lecture

Discussion

Customizing Learning/ Differentiation

Special Needs - Students are engaged in small group work, where students of differing abilities and learning styles should be grouped together. Students act as peer coaches to support students with special needs.

ELL - Allow English Language Learners to play a very active role in selecting their hotspots to study. Many students' families may have immigrated from countries or regions that feature hotspots. The process of sharing their own perspective or cultural ties to their native region's biodiversity is invaluable to the group's work. Gifted Learners - Offer scientific journal articles as sources for research to gifted students. The vocabulary and writing style is very advanced, but gifted students might be able to garner the needed information and data from these primary sources.

Mainstream Learners - Throughout the unit during class time, plan and hold small learning sessions/work groups where students can selectively attend to learn more about a specific topic. Hold these sessions often, changing the topic every week. Topics can include, but not be limited to using maps, planning an interview, interpreting scientific data, reading graphs and charts, etc. Allow students to select the sessions they would like to attend, based on their perceived need, and they should plan the sessions into their research schedule ahead of time.

Formative Assessments

Work in pairs during projects

Research reports

Role Play

Interdisciplinary Connections

Language arts – writing and oral communications

Math – percentages, discounts

Resources

Marketing Essentials, Glencoe, McGraw Hill

Suggested Activities for Inclusion in Lesson Planning

Work in groups of two to five, choose a product or service and research each of the functions of marketing for that product or service.

Keep a log of recent marketing trends noted through the media or by observing others.

Collect ads or slogans that show direct competition.

Divide the class into small groups, imagine a company selling a product, and segment the class.

Write a customer profile for a magazine of choice.

Assume the role of a marketing student; prepare a presentation on the importance of marketing in our society.

Present your work to another student acting as a customer with no knowledge of marketing.

Work in small groups to choose one component of SWOT analysis and create a brief role play in which the person conducting the study meets the company's employees to conduct that part of the analysis.

Research and select an online periodical that is targeted to a particular interest group. Predict and summarize the prospective audience for the periodical in a one-page response.

Work with partner; describe a certain target market while partner creates an ad for that specific market.

Unit Timeline

9 weeks

Appendix

Differentiation				
Enrichment	 Utilize collaborative media tools Provide differentiated feedback Opportunities for reflection Encourage student voice and input Model close reading Distinguish long term and short term goals 			
Intervention & Modification	 Utilize "skeleton notes" where some required information is already filled in for the student Provide access to a variety of tools for responses Provide opportunities to build familiarity and to practice with multiple media tools Leveled text and activities that adapt as students build skills Provide multiple means of action and expression Consider learning styles and interests Provide differentiated mentors Graphic organizers 			

ELLs

- Pre-teach new vocabulary and meaning of symbols
- Embed glossaries or definitions
- Provide translations
- Connect new vocabulary to background knowledge
- Provide flash cards
- Incorporate as many learning senses as possible
- Portray structure, relationships, and associations through concept webs
- Graphic organizers

21st Century Skills

- Creativity
- Innovation
- Critical Thinking
- Problem Solving
- Communication
- Collaboration

Integrating Technology

- Chromebooks
- Internet research
- Online programs
- Virtual collaboration and projects
- Presentations using presentation hardware and software